Part B Project Summary

Project Title: Game-based Collaborative Inquiry Learning between Hong Kong and Beijing Primary Schools

Project Number 2009/0314 (Revised) (To be assigned by the EPMS)

Name of Organization: Centre for the Advancement of Information Technology in Education (CAITE), CUHK

1. Goals:

This project aims at promoting the establishment of learning partnerships among Hong Kong and Beijing schools for motivating Primary-5 students to participate in collaborative inquiry learning by engaging them in an online interactive game-based learning environment—Learning Villages (LV).

Objectives:

i. To activate students' interest in collaborative inquiry learning.

ii. To promote cultural exchange between students from Hong Kong and Beijing.

- iii. To facilitate students to acquire subject-specific knowledge in the KLA (Key Learning Area) of "Personal, Social, and Humanities Education."
- iv. To enhance students' higher-order thinking skills for problem solving.

v. To establish networks of learning among schools in Hong Kong and Beijing.

vi. To study the effectiveness of collaborative inquiry learning through an online interactive game-based approach.

2. Targets:

20 primary schools (10 from Hong Kong, 10 from Beijing; 4 classes from each school)

Expected number of beneficiaries: i. Students: 2800 (1400 from Hong Kong, 1400 from Beijing)

ii. Teachers: 80 (40 from Hong Kong, 40 from Beijing)

3. Implementation Plan:

(i). Duration: October 2010 - September 2011

(ii). Process and Schedule:

Preparation Stage 10/2010 – 11/2010

- Finalization of the selection of primary schools (in Hong Kong and Beijing) to participate in the project.
- Formation of the project's steering committee.
- Technical preparation (customization of LV, creation of teachers' and students' accounts, etc.)
- Training sessions to teachers from Hong Kong.

• First educational visit to Beijing (training for teachers from Beijing).

Implementation Stage 12/2010 – 6/2011

- Collaboration between students from Hong Kong and Beijing on their collaborative inquiry learning (issue-based discussion) in LV.
- · Teachers' ongoing learning facilitation.
- Second educational visit to Beijing (exchange visit).

Completion Stage 7/2011 - 9/2011

• Dissemination seminar and exhibition.

Report writing

(iii). Collaboration with other parties / partners:

Local collaborators: (1) H.K.T.A.Y.Y.I. Chan Lui Chung Tak Memorial School; (2) C.C.C. Kei Wai Primary School; (3) Kwok Man School; (4) Canossa Primary School [San Po Kong]; (5) Shek Wu Hui Public School; (6) S.T.F.A. Ho Yat Tung Primary School [P.M.]. (Remark: More schools will be recruited as collaborators of the project.)

Non-local collaborator: Department of Educational Technology, Peking University

4. Products:

- i. Deliverables/outcomes: 2800 students with enriched subject-specific knowledge and enhanced higher-order thinking skills; 80 well-trained teachers who are able to facilitate students' interschool collaborative inquiry learning in LV; exemplars of students' collaborative inquiry project works; a project report; local, global Chinese, and international journals.
- ii. Dissemination of deliverables / outcomes: Dissemination seminar; release of students' collaborative project works for public's reference; participating teachers' experience sharing in educational seminars; organiser's presentations and invited talks in academic conferences, publications in local, global Chinese, and international journals.

iii. Commercialization potential of deliverables / outcomes: Use of products produced by participating students in LV as examples to help future participants learn in LV.

5. Budget:

Total expenditure: HK\$599,000 [Breakdown: (a) staff cost \$406,728; (b) equipment \$17,000; (c) services \$101,650; (d) general expenses \$73,622]

6. Evaluation:

- i. Performance indicators: The key elements measuring students' performance in collaborative inquiry learning will be evaluated. The elements include in-process and project-end reflection, communication and collaboration artefacts, knowledge application, higher-order thinking skills for problem solving.
- ii. Outcome measurement: In order to monitor the quality and effectiveness of the implementation, a steering committee composed of external reviewers including researchers and practitioners will be set up to oversee the progress of the project.

