

HOW TO MAKE A GOOD PRESENTATION

10. EASY TO DO TIPS

Firstly...

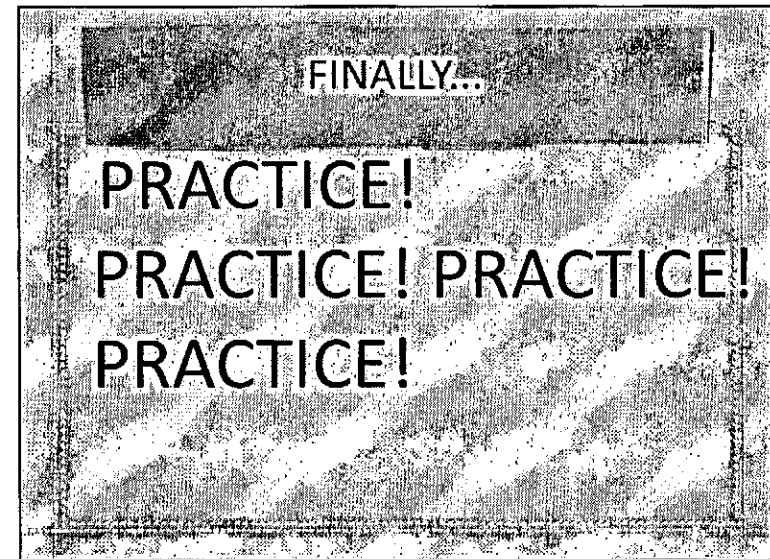
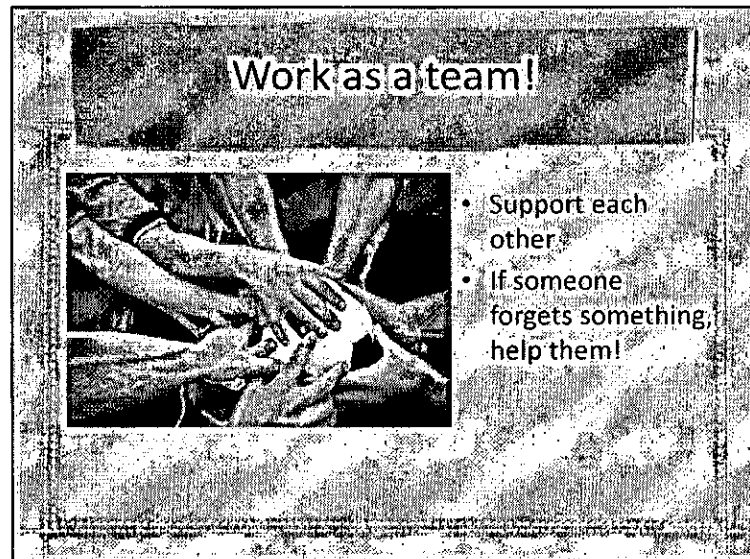
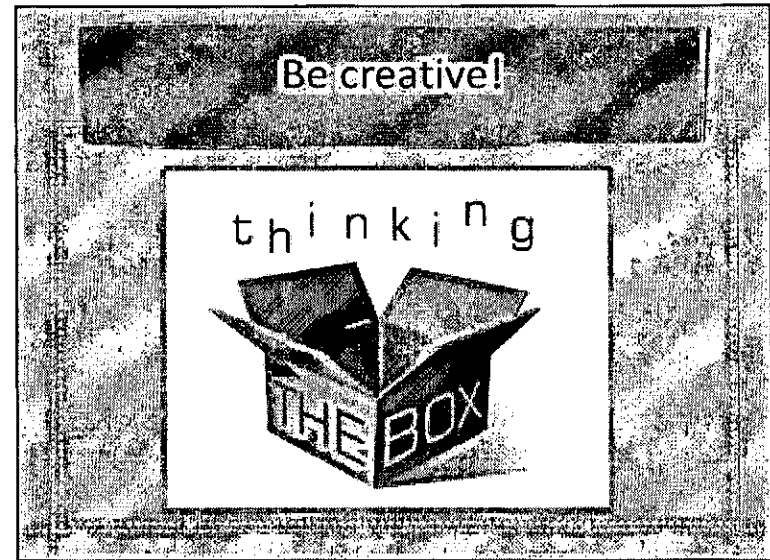
- Plan
- Introduce

Then...

- Keep it simple - Use less slides and text
- 6x6 rule
- Use pictures/videos/sound/props
- Engage audience - Ask questions!

It's all about YOU

- Speak Loudly and CLEARLY
- Tone, pace and volume
- EYE CONTACT AND BODY LANGUAGE
- Do not read from a piece of paper

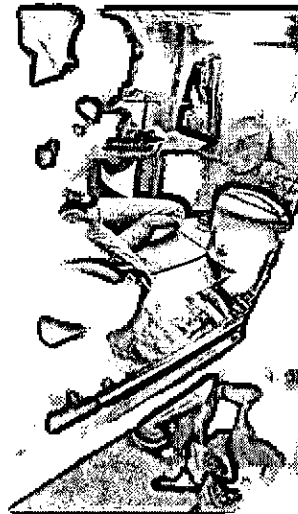




Hong Kong Issues

100,000

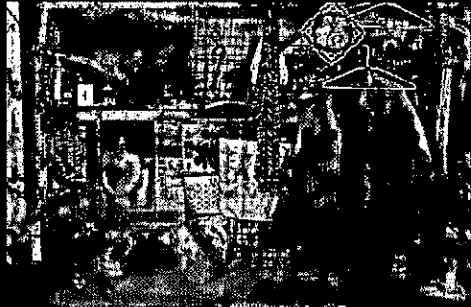
Live in poor housing:
cage homes, small partitioned flats



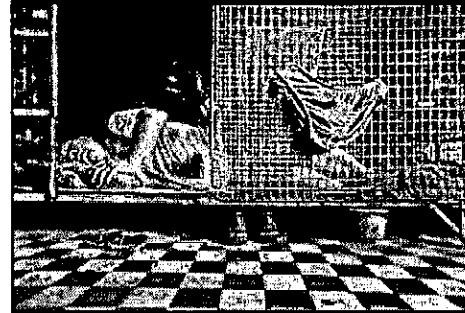
CAGE Homes

*Nearly 200 for about
4,000 people,
sleep in 1.8 x 0.91m cages*

Rent



- \$30 - \$50 per sq. feet per month
- \$1000 - \$1500 for a cage



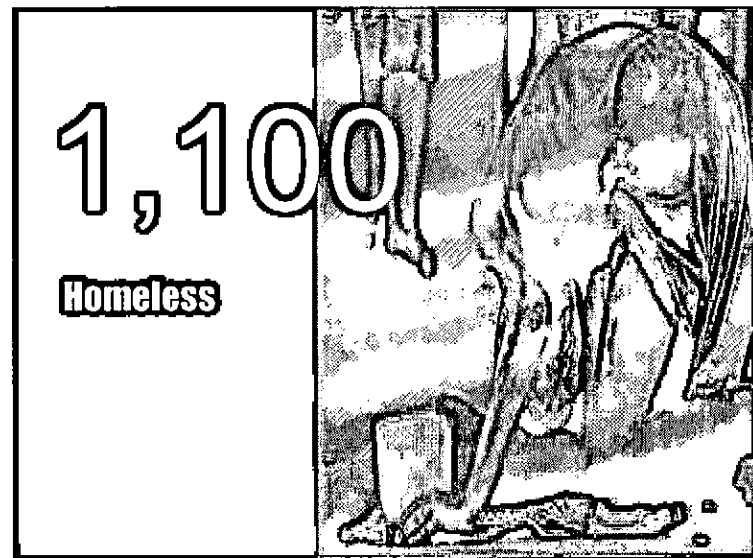
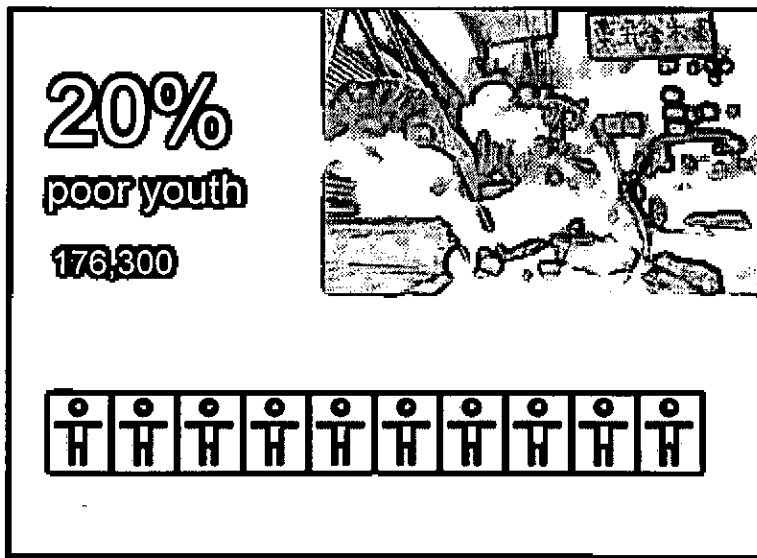
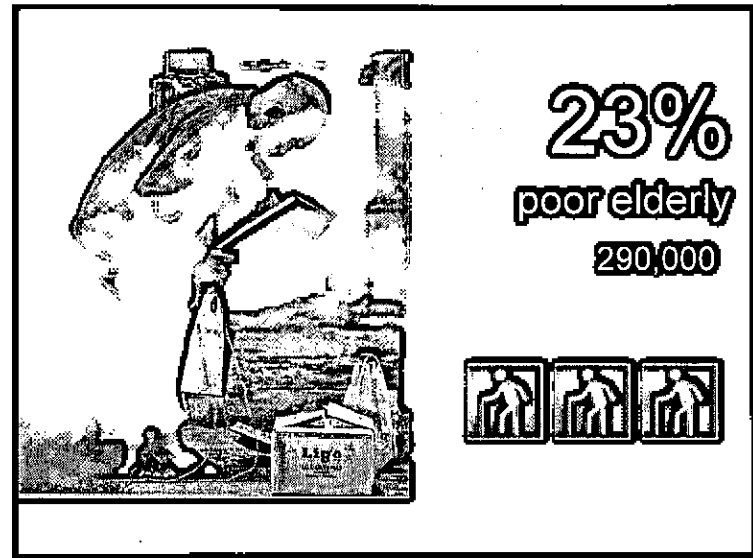
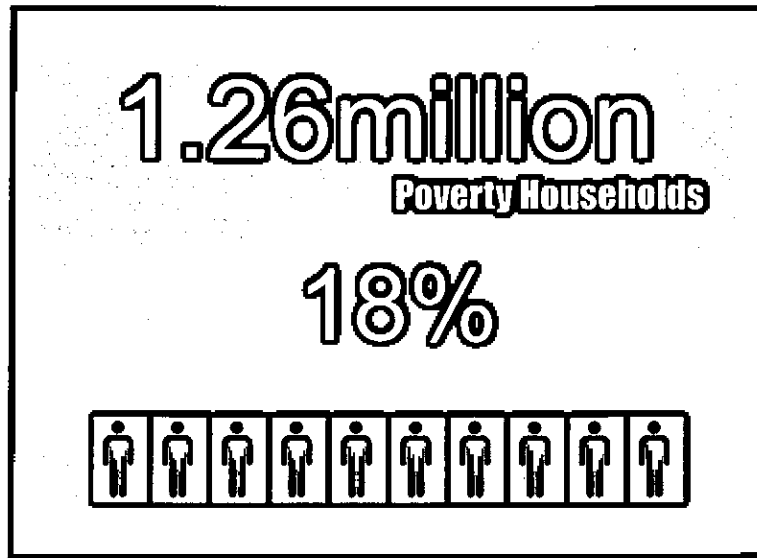
How it feels

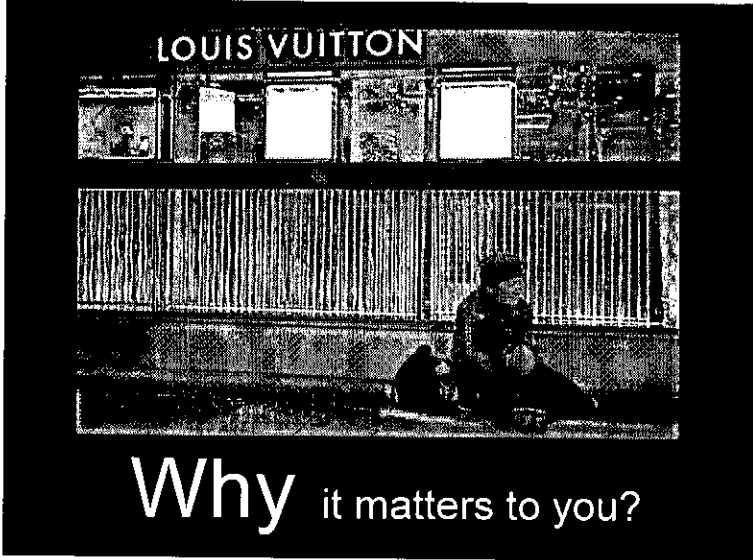
*"Too hot, not enough air conditioning,
too dirty and too expensive.
Lots of fleas and insects that bite."*

Situation in Hong Kong

\$3,300

1 person income per month





LOUIS VUITTON

Why it matters to you?

Cultural learning

Country	Population	Capital
History	Culture	People
Clothes/Food	Interesting facts	What's different to HK?

Cultural learning

Country	Population	Capital
History	Culture	People
Clothes/Food	Interesting facts	What's different to HK?



Debriefing sheet for Faci in simulation:

1. (Fact) Recalling memories (2.5mins)

Starts like: "OK! Let's come back to the debriefing, and test your memories"

- What was your role in the Simulation?
- What did you remember about the Simulation?
- What's the country's NAME? (Mashanti)
- Any special things happen?

REMINDERS: this part, can recall the Fun things, make it easy and relax, or quickly go through the whole process - being African farmers, working on beans and water, special things happen like education, health, HIV and being poor.

2. (Feeling) Release emotions (3.5mins)

Starts with something like: "OK! Seems like you've been through an interesting simulation, tell me, how do you feel about it?"

- How did you feel when (related to some situation during the simulation)
- When you see it's a tough life, route and harsh, how do you feel?
- Do you have any feeling when seeing other teams ... (either others are better or worst)?
- Any special personal connection to the simulation?

REMINDERS: if your group is silent, use this technique: "Everybody needs to speak 1-3 adjectives describing your feeling like bad, unhappy, etc. And start with clockwise, YOU first." after everyone speaks something, you can ask questions one by one based on their feeling: What makes you feel

3. (Findings) Consolidate learning points (7mins)

Start with something like: "Thanks for your sharing! Can anyone tell me what's the learning point you can get from this simulation?"

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4. (Future) (7mins)

Some key messages:

1. Teamwork is important (how to achieve, strive, compromise, work together for a goal)
2. Understanding how the poor survive/ feel/ think
 - > know better why Education is critical in these region to change people's life
 - > reflect in our life, not just cherish our resources but how to make BEST use of it
3. Think as society as a whole/ What can you do to change:
 - > The reality: exploration & unfairness existed, some corporation take adv. on people without mkt knowledge & info
 - > Not just one man's responsibility, all can connected & can contribute together