

Project Title: DISC-based Experiential Character Education Curriculum in 6 Key Learning Areas (of career education) for NSS students
 新高中體驗式品格教育課程：發掘個人潛能、生命動力、時間管理、職業規劃、人際關係及職場文化

Project Number
2012/0485
(revised)

Name of Organization: Lok Sin Tong Young Ko Hsiao Lin Secondary School (樂善堂楊葛小琳中學)

(1) Goals: To raise the quality of character education and career planning via development of large-scale school-based experiential learning curriculum

Objectives

- (i) To develop student's ability to career planning
- (ii) To develop a DISC-based experiential curriculum for developing students' character traits in 6 key areas of career education: discovery of personal strengths, life motivation, time management, career planning, relationship management, and workplace culture
- (iii) To develop student's awareness and appreciation of different behaviour styles (DISC) among people
- (iv) To develop student's competencies in 6 key areas based on their DISC strengths
- (v) To develop students' characters like mutual respect, humbleness, resilience and strive for excellence
- (vi) To develop teacher's skills to use the developed contents to facilitate student's growth

(2) Targets: Expected number of beneficiaries (Hong Kong, funded by QEF):
 Secondary schools: 3; Secondary teachers: 18; Secondary students (F4 or F5): 600
 Project outcomes will be sent to all secondary schools in Hong Kong

(3) Implementation Plan

- (i) Duration: 14 months (3/2014-4/2015)
- (ii) Process / Schedule in 3 stages

Stage 1: Development of curriculum (3/2014-5/2014) (3 months)

This includes school briefing, gathering of requirements, developing of lessons and learning activities and teaching materials, teacher's training, development of student handbook and assessment strategies. DISC behavior assessment will be integrated with critical situations (like DSE & job interview) as part of the experiential curriculum.

Stage 2: Delivery of curriculum (6/2014-1/2015): 8 months

Experiential activities will be conducted among 3 schools. Student's feedback and practices will be recorded. Teachers will assist to plan, coordinate and facilitate the activities.

Stage 3: Project evaluation (2/2015-4/2015): 3 month

Collect and evaluate the feedbacks from teachers and students about the curriculum lessons. Cases of student's reflection and sharing will be collected to evaluate their growth with respect to the project objectives.

- (iii) Collaboration with other parties / partners: external education consultant

(4) Products:

- (i) **Deliverables/outcomes:** Ready-to-use high-quality experiential learning curriculum with lesson materials and assessment methods. A proven experiential learning model, assessment criteria, and evaluation report to enrich the curriculum. A group of competent teachers to facilitate experiential learning. Project handbook with lesson plans and structured reflection.
- (ii) **Dissemination of deliverables/outcomes:** They will be disseminated to through press release, conference promotion and seminars, official news.
- (iii) **Commercialization potential of deliverables/outcomes:** Not at this moment.

(5) Budget:

1	Staff Cost	\$144,000
2	Equipment	\$0
3	Services	\$323,760
4	General Expenses	\$77,500
Total expenditure		\$545,260

(round up to \$545,300)

(6) Evaluation: A survey and interview among students and teachers.

(i) Performance indicators: Knowledge, attitude and higher-order skills.

(i) Outcome measurements: Data collection from the interview, and survey questionnaires from teachers and students.